

The Replay e-Review

Winter 2003

News & Notes from Replay

Dear Replay Baseball fan,

Welcome to the second issue of our electronic Replay newsletter! In this issue, we've got more playing tips, a fan survey, some details on our August get-together, and more....

2002 Season Replay Yearbook Released!

We began shipping our new 2002 Season Yearbooks on February 11, 2003, the earliest date on which we've shipped a current season. The first pre-order printing sold out before our ship date, so we have followed up with an additional printing and now have the 2002 season in stock for immediate delivery.

This new yearbook is the largest-ever Replay season with nearly 1,000 players rated, and also features some new last-minute improvements and enhancements that were not mentioned in the last e-Review, including:

-Optional Ballpark Cards now printed in **color!** All thirty contemporary big league parks are rated for the first time, and their ratings are printed in full color, which each park's card printing color-coded to the home team's colors.

-The player ratings pages now have a new bolder, more readable font for all of the ratings and grid numbers, making the numbers and symbols on the grids easier to read than before. A subtle yet noticeable and worthwhile improvement.

We sold out of the second printing of our 2001 Season Yearbook last year, and we expect that this additional printing of the new 2002 season will sell out as well. Order your copy today while supplies last!

The 2002 Season is priced at **\$39** plus shipping. Now through the end of February 2003, we're also offering a Spring Training Special on the Replay Baseball Game if purchased along with any yearbook (please see page 7 for details.)

We also have the recently-published Memorable Minor Leaguers book available for immediate delivery while supplies last, for **\$22** plus shipping.

Next Classic Baseball Yearbook

1978 Season: Pennant Races Abound

The 1978 season, our next upcoming classic season for Replay, will feature a baseball rarity: good races in all divisions, including two extremely tight ones! This season was previously released by Replay as a contemporary set back in 1979, and this will be our first remake of an original Replay season.

The 1978 season featured a famous battle in the AL East between New York and Boston which saw the Bosox squandering a large lead in the final two months, only to regroup and tie New York for the division lead on the season's final day, forcing a one-game playoff in Boston, won in dramatic fashion by New York.

In the other race in the AL, Kansas City won their third-straight division title by holding off California and Texas, prevailing by 5 games. In the other league, a fantastic two-team race between defending division champ Philadelphia and Pittsburgh resulted in a slim repeat of the division title by Philly. In the West, Los Angeles also successfully defended their title from the previous season, but not without a fight from Cincinnati and San Francisco.

This new version will include all of the latest Replay features, including expanded pitchers' ratings, our new optional color Ballpark Cards, team stats/lineup cards, and other items included with our classic seasons, such as a list of major transactions and as-played league schedules. We'll also be including team write-ups (written by Replayers) and of course, ratings for every hitter with at least 25 AB and every pitcher with at least 20 IP.

We expect to begin shipping the new 1978 Season Replay Yearbook around March 26, 2003. The price of the Yearbook will be just **\$29** plus shipping. Orders will be shipped in the order we receive them, as soon as this edition is ready to go. As part of our Spring Training Special, the Replay Baseball game may be ordered at a discount if ordered at the same time (please see page 7 for details.)

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PLAYING TIPS

On the following pages, you'll find ideas for new options to incorporate in your Replay Baseball gaming. Some of them are from fellow Replay gamers, recently contributed to the Replay Online Forum, or sent to us here at Replay headquarters. Feel free to use any of these in your Replay gaming, perhaps even expanding on some of them, or customizing them to suit your game-playing.

Pitcher Tiring Option

Using Expanded Pitchers' Grades to Create More Realistic Effects of Fatigue

Here's an optional method for handling the effects of pitcher fatigue in Replay Baseball, from Craig Pillow (Clayton, MI). Craig's method takes advantage of the pitchers' 6x6 pitching grades to add realism to this aspect of the game. From Craig...

"I had been trying to work out a satisfying "tiring" system for pitchers for a long time, having never been quite comfortable with the way that a pitcher would switch from A to B grades merely by allowing one base runner after reaching his BF limit—this just seemed too abrupt for me. I have felt for a long time that there is a natural break on the six-row pitchers' cards at row 4 that could be implemented in a new "Tiring" system. Here's what I've come up with:

When a pitcher reaches his BF limit, he would immediately switch to his **Tiring** grades; these are **Rows 4-6** on his grid. At this point, any blue die rolls of 1-2 would use Row 4, rolls 3-4 would use Row 5, and rolls 5-6 would use Row 6. Glancing at some pitchers' ratings, it seems that most pitchers would thus go from having a 1/6 chance of poor grades (Row 6) to a 1/3 chance when he is tiring. This seems to be to be a more accurate reflection of what happens as a pitcher tires. A starting pitcher would then stay on his **Tiring** grades until he allowed 3 base runners of any kind in one inning, or four base runners over two innings— or at least one run, earned or unearned. At that point, he would then immediately switch to his **B** grades. The only exception would be a starter who is pitching a shutout: he would stay on his **A** grades even after reaching his BF limit until allowing one base runner of any kind, at which time he'd go to his **Tiring** grades, as above.

Relievers work slightly differently: a reliever would switch to his **Tiring** grades immediately upon reaching his BF limit as well, but would switch to his **B** grades after allowing TWO base runners of any kind, or at least one run, earned or unearned.

This method differs from the game's standard method in several areas. First of all, a pitcher now switches to his **Tiring** grades immediately upon reaching his BF limit, making him more vulnerable a bit earlier than with the standard method. This also keeps a pitcher who is throwing a shutout from staying on his A grades forever if he doesn't allow a run. On the other hand, this also gives a pitcher who is "struggling" a fighting chance to hang on; a lone scratch hit is not going to immediately cause him to lose all of his stuff.

I've been using this method for my games for several months, and have been pleased with the results so far! It does seem to heighten the "feel" of the game for me". —Craig Pillow

Adding Wrigley Field Winds to 2002 Games...

As with the 1969 ballpark cards, we've designed the 2002 Wrigley Field ballpark card so it could also be used with a "wind option". To use this option at Wrigley, roll one die before each game:

- 1-2— Wind Blowing In
- 3-4— Normal Wind
- 5-6— Wind Blowing Out

If the wind is blowing IN, all rolls on the HR rows of the Wrigley Field card will use the *only the 3 lowest values* for LHB and RHB; that would mean, for example, that left-handed batters would use square 1 on rolls of 1-2 on the park card, square 2 for rolls of 3-4, square three for rolls of 5-6. Right-handed batters would work this in reverse: rolls 1-2 use square 4, 3-4 use square 5, 5-6 use square 6.

When the wind is blowing OUT, *only the 3 highest values* in each HR row come into play, using the opposite scenario from the above. When the wind is NORMAL, use the card as it is, using all six values in each HR row.

Newly revised Color-Coded Bunt Charts...

On the next page, you'll find an updated set of **optional** Bunt Charts to try. Based on input from Replay gamers, we have slightly revised the charts first presented in the last issue of the *E-Review*, and this new version is now included with the game.

These Bunt Charts streamline the process of bunting in the game. This version eliminates the separate roll to determine a 'Good Bunt' or 'Poor Bunt'. The new charts need just one three-dice roll, with an occasional second roll of one die, to resolve most plays.

When bunting, simply roll **all three dice**. The **blue** die will determine the fielder making the play on the bunt. The **red** and **white** dice are added together, and the result is found in the column on the bunt chart corresponding to the batter's Bunt rating. Each chart has a legend with a description of each result found on the chart. Some plays will require a single additional die roll to complete the action, and the Replay Umpire allows fielder, runner and batter to impact the result of many bunt plays.

We also now have a laminated version of these bunt charts available, which includes the current Hit and Run Chart (Please see product news on Page 7.)

BUNT PLAY

Roll 3 dice: BLUE die determines the fielder. 1, 2- Pitcher 3, 4- First Baseman 5- Third Baseman 6- Catcher
 Add RED and WHITE dice and look up result in column matching batter's Bunt rating.

BUNT for a HIT (bases empty only)

| dice roll | 1 | | 2 | | 3 | | 4 | | 5 | | dice roll |
|-----------|------------|------------|------------|------------|------------|------------|------------|------------|------------|------------|-----------|
| # | In | Not In | In | Not In | In | Not In | In | Not In | In | Not In | # |
| 2 | Out at 1st | Foul 1k | 1B ? | 1B ? | 1B ? | 1B ? | Out at 1st | Pop Out | 1B ? | Foul 1k | 2 |
| 3 | 1B ? | Out at 1st | Out at 1st | Out at 1st | Out at 1st | Out at 1st | 1B ? | Out at 1st | Foul 1k | 1B ? | 3 |
| 4 | Pop Out | 1B ? | Out at 1st | Out at 1st | Out at 1st | 1B ? | Foul 1k | 1B ? | Pop Out | E ? | 4 |
| 5 | Out at 1st | Foul ? | Pop Out | 1B ? | Foul 1k | E ? | Out at 1st | E ? | Out at 1st | Pop Out | 5 |
| 6 | Out at 1st | E ? | Foul 1k | Foul 1k | Pop Out | Pop Out | Pop Out | Pop Out | Pop Out | Pop Out | 6 |
| 7 | Foul 1k | Foul 1k | Out at 1st | E ? | Out at 1st | Foul 1k | Out at 1st | Pop Out | Out at 1st | Out at 1st | 7 |
| 8 | Out at 1st | E ? | Out at 1st | Pop Out | Out at 1st | E ? | Out at 1st | Out at 1st | Out at 1st | Pop Out | 8 |
| 9 | Out at 1st | 1B ? | Out at 1st | Foul 1k | Out at 1st | Pop Out | Out at 1st | Foul 1k | Out at 1st | Foul 1k | 9 |
| 10 | 1B ? | Pop Out | 1B ? | Foul ? | Pop Out | Foul ? | Pop Out | E ? | Pop Out | E ? | 10 |
| 11 | Out at 1st | Foul 1k | Out at 1st | Out at 1st | 1B ? | Out at 1st | Pop Out | Foul ? | Pop Out | Out at 1st | 11 |
| 12 | E ? | E ? | E ? | E ? | E ? | Out at 1st | E ? | E ? | E ? | E ? | 12 |

SACRIFICE BUNT

| dice roll | 1 | | 2 | | 3 | | 4 | | 5 | | dice roll |
|-----------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|-----------|
| # | In | Not In | In | Not In | In | Not In | In | Not In | In | Not In | # |
| 2 | SAC+E ? | Foul ? | SAC+E ? | Foul ? | SAC+E ? | Lead ? | SAC+E ? | SAC+E ? | SAC+E ? | SAC+E ? | 2 |
| 3 | FC/E ? | FC | Lead ? | Pop Out | Pop Out | SAC+H ? | FC | Lead ? | Pop Out | Lead ? | 3 |
| 4 | FC | SAC+E ? | FC | SAC+E ? | Lead ? | FC | Lead ? | SAC | FC | Pop Out | 4 |
| 5 | SAC | SAC | SAC | SAC | FC | SAC | Pop Out | FC | FC | FC | 5 |
| 6 | SAC | SAC | SAC | SAC | SAC | Pop Out | SAC | Pop Out | SAC | SAC | 6 |
| 7 | SAC | SAC+H ? | SAC | SAC | SAC | SAC | SAC | SAC | Foul 2k | Foul 2k | 7 |
| 8 | SAC | SAC | SAC | SAC+H ? | SAC | SAC | Foul 2k | Foul 2k | PO-DP ? | Pop Out | 8 |
| 9 | Pop Out | SAC | Pop Out | FC | Foul 2k | Foul 2k | PO-DP ? | SAC | Pop Out | SAC | 9 |
| 10 | SAC | Pop Out | Foul 2k | Foul 2k | PO-DP ? | SAC | FC | Pop Out | FC | FC | 10 |
| 11 | Foul 2k | Foul 2k | FC/E ? | SAC | FC/E ? | SAC+E ? | FC/E ? | SAC+H ? | FC/E ? | SAC | 11 |
| 12 | Lead ? | SAC+H ? | FC | Pop Out | Pop Out | Pop Out | FC | SAC | SAC | SAC+H ? | 12 |

SQUEEZE BUNT

| dice roll | 1 | | 2 | | 3 | | 4 | | 5 | | dice roll |
|-----------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|-----------|
| # | In | Not In | In | Not In | In | Not In | In | Not In | In | Not In | # |
| 2 | Pop Out | Rundown | FC | Pop Out | Pop Out | SAC+E ? | Pop Out | FC | Lead ? | SAC+H ? | 2 |
| 3 | PO-DP ? | SAC+E ? | SAC | Rundown | FC | Rundown | Rundown | Miss ? | SAC | Rundown | 3 |
| 4 | Pop Out | SAC+H ? | PO-DP ? | Lead ? | FC/E ? | Lead ? | FC/E ? | SAC+H ? | FC/E ? | Miss ? | 4 |
| 5 | FC/E ? | Lead ? | FC/E ? | FC | PO-DP ? | SAC+H ? | SAC | FC | PO-DP ? | FC | 5 |
| 6 | SAC | SAC | FC | Pop Out | FC | Pop Out | FC | Pop Out | FC | Pop Out | 6 |
| 7 | SAC | SAC | SAC | SAC | SAC | SAC | PO-DP ? | Pop Out | Foul 2k | Foul 2k | 7 |
| 8 | Lead ? | Pop Out | FC | SAC+H ? | FC | FC | Foul 2k | Foul 2k | Pop Out | Pop Out | 8 |
| 9 | FC | SAC+H ? | Lead ? | SAC | Foul 2k | Foul 2k | FC | SAC | PO-DP ? | SAC | 9 |
| 10 | FC | FC | Foul 2k | Foul 2k | Lead ? | Pop Out | Lead ? | Lead ? | Miss ? | FC | 10 |
| 11 | Foul 2k | Foul 2k | Rundown | SAC+E ? | Rundown | SAC | Miss ? | Rundown | Rundown | Lead ? | 11 |
| 12 | Rundown | Foul 2k | Miss ? | Miss ? | Miss ? | Miss ? | FC | FC | FC | PO-DP ? | 12 |

1B ? Batter lays down a beautiful bunt and has a chance for a bunt single. Refer to the Umpire for the call at first base.

SAC Batter is out at first, runners advance one base.

SAC+E ? Fielder has trouble fielding bunt. Roll against fielder's error rating. If higher, batter is safe on the error and runners advance one base. If not higher, score as a SACRIFICE.

SAC+H ? Batter has successful sacrifice, plus chance for a bunt single. Refer to Umpire for call at first base.

E ? Fielder charges & fields ball but juggles it. Roll against fielder's error rating. If roll is higher, batter is safe at first on the error. If not higher, he's out.

Lead ? Defense can either retire batter at first and score a SACRIFICE - or try for lead runner. If defense tries for the lead runner, refer to Umpire for call at lead base.

FC/E ? Fielder fields ball quickly but bobbles it. Roll against fielder's error rating. If higher, batter is safe and runners base. If not higher, lead runner is out on a FC.

Rundown Pitcher catches lead runner off base. Roll one die against runner's speed. If die is higher, runner is tagged out in rundown, others hold. If die is not higher, runners get back safely.

PO-DP ? Batter is out on popup, defense may catch lead runner off base for a Double Play. Refer to Umpire for the call at base.

FC Lead runner is out, batter is safe at first base on the Fielder's Choice.

Out at 1st Unsuccessful try for a hit. Batter is thrown out at first base.

Pop Out Batter pops out to fielder.

Miss ? Roll one die against batter's bunt rating. If die is higher, he fouls off bunt for second strike. If not higher, batter bunts through pitch and runner on third must try to steal home. Roll one die and refer to Line J of the Action Chart, using pitcher's Hold rating for all '+' results.

Foul 1k Batter fouls off bunt attempt. Strike one.

Foul 2k Batter fouls off bunt attempt, two strikes. If second attempt, batter is out on strikes.

Foul ? Ball is bunted right down the line.

Roll one die: even number, ball rolls foul; odd number, ball stays fair, batter is safe at first with a SINGLE, runners advance.

Fielder's defense rating

| 1b,3b,p/c | 1 / 5 | 2 / 4 | 3 / 3 | 4 / 2 | 5 / 1 |
|-----------|-------|-------|-------|-------|-------|
| 5 | 3 | 4 | 5 | safe | safe |
| 4 | 2 | 3 | 4 | 5 | safe |
| 3 | 1 | 2 | 3 | 4 | 5 |
| 2 | out | 1 | 2 | 3 | 4 |
| 1 | out | out | 1 | 2 | 3 |

speed

REPLAY UMPIRE: Locate the square matching the fielder's defense (top) to the runner's speed (left). Roll one die.

If the die is **higher** than the number in the square, runner is **OUT**. If the die is **not higher**, runner is **SAFE**.

PLAYING TIPS (cont'd)

Balanced Schedules for Short-Season Replays

Last issue, we presented an innovation we received from Replayer Joe Crevaux (Randolph, NJ). Joe created schedule grids for conducting a short-season balanced schedule, using the current league formats of 14 AL teams and 16 NL teams. The schedule is formatted so that every team plays every other team in the league. Each number in the grid corresponds to a team in the first column.

David Pagano (Hightstown, NJ) has formatted similar schedules for Replayers conducting replays with 8, 10, or 12 teams in each league. Thanks to David for sending these along!

| Team | Basic schedule: Eight Teams | | | | | | |
|-------|-----------------------------|---|---|---|---|---|---|
| 1.CHI | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
| 2.CIN | 1 | 4 | 3 | 6 | 5 | 8 | 7 |
| 3.LA | 4 | 1 | 2 | 7 | 8 | 5 | 6 |
| 4.MIL | 3 | 2 | 1 | 8 | 7 | 6 | 5 |
| 5.PHI | 6 | 7 | 8 | 1 | 2 | 3 | 4 |
| 6.PIT | 5 | 8 | 7 | 2 | 1 | 4 | 3 |
| 7.STL | 8 | 5 | 6 | 3 | 4 | 1 | 2 |
| 8.SF | 7 | 6 | 5 | 4 | 3 | 2 | 1 |

| Team | Basic schedule: Ten Teams | | | | | | | | |
|-------|---------------------------|----|----|----|----|----|----|----|----|
| 1.ATL | 2 | 4 | 3 | 5 | 7 | 6 | 8 | 10 | 9 |
| 2.CHI | 1 | 3 | 4 | 8 | 10 | 9 | 5 | 7 | 6 |
| 3.CIN | 4 | 2 | 1 | 9 | 8 | 10 | 6 | 5 | 7 |
| 4.HOU | 3 | 1 | 2 | 10 | 9 | 8 | 7 | 6 | 5 |
| 5.LA | 8 | 10 | 9 | 1 | 6 | 7 | 2 | 3 | 4 |
| 6.NY | 9 | 8 | 10 | 7 | 5 | 1 | 3 | 4 | 2 |
| 7.PHI | 10 | 9 | 8 | 6 | 1 | 5 | 4 | 2 | 3 |
| 8.PIT | 5 | 6 | 7 | 2 | 3 | 4 | 1 | 9 | 10 |
| 9.STL | 6 | 7 | 5 | 3 | 4 | 2 | 10 | 8 | 1 |
| 10.SF | 7 | 5 | 6 | 4 | 2 | 3 | 9 | 1 | 8 |

| Team | Basic schedule: Twelve Teams | | | | | | | | | | |
|--------|------------------------------|----|----|----|----|----|----|----|----|----|----|
| 1.ATL | 2 | 4 | 6 | 5 | 3 | 7 | 8 | 9 | 10 | 11 | 12 |
| 2.CHI | 1 | 5 | 4 | 3 | 6 | 8 | 9 | 7 | 11 | 12 | 10 |
| 3.CIN | 4 | 6 | 5 | 2 | 1 | 9 | 7 | 8 | 12 | 10 | 11 |
| 4.HOU | 3 | 1 | 2 | 6 | 5 | 10 | 11 | 12 | 7 | 8 | 9 |
| 5.LA | 6 | 2 | 3 | 1 | 4 | 11 | 12 | 10 | 8 | 9 | 7 |
| 6.MON | 5 | 3 | 1 | 4 | 2 | 12 | 10 | 11 | 9 | 7 | 8 |
| 7.NY | 8 | 10 | 12 | 11 | 9 | 1 | 3 | 2 | 4 | 6 | 5 |
| 8.PHI | 7 | 11 | 10 | 9 | 12 | 2 | 1 | 3 | 5 | 4 | 6 |
| 9.PIT | 10 | 12 | 11 | 8 | 7 | 3 | 2 | 1 | 6 | 5 | 4 |
| 10.STL | 9 | 7 | 8 | 12 | 11 | 4 | 6 | 5 | 1 | 3 | 2 |
| 11.SD | 12 | 8 | 9 | 7 | 10 | 5 | 4 | 6 | 2 | 1 | 3 |
| 12.SF | 11 | 9 | 7 | 10 | 8 | 6 | 5 | 4 | 3 | 2 | 1 |

Optional Ideas for the Third Base Coach...

In the official Replay rules, any base runner advancement that can result in an out on the bases using the Third base Coach is *optional*...meaning the offensive manager can play conservatively and not attempt to advance unless the odds are favorable. As you might expect, this strategy can lead to fewer runners being thrown out on the bases in Replay than in real-life, since in actual game situations, the third base coach and runner don't have the benefit of knowing their exact odds of being safe!

Some Replay gamers make any advances with the Third Base Coach *mandatory*—any time a play results in a check with the Coach, they automatically send the runner. This will lead to more chances for runners to be thrown out...but maybe too many!

We recently thought of a simple compromise option that can lead to more runners challenging outfielders, and more excitement on the base paths. This idea, which takes one extra die roll, is also well-suited to solitaire play. Here's how it works: On any column 3 plays that result in a check with the Third Base Coach, find the die-roll chance for success on the Coach's chart, as always. To decide if the runner attempts to advance on the play, roll one die: if the die roll is within the success chance range from the chart, the runner will attempt to take the extra base. Then roll one die, as usual, using the same success chance to see if the runner is out or safe.

This simple method will cause runners to naturally attempt to advance more often as their odds of being safe increase. It also removes the decision of whether or not to advance from the offensive manager's hands, and allows runners to occasionally attempt to advance even when the odds are not good, which may reflect real life even more realistically!

Here's another simple Coach option suggested by some Replayers for any attempted advances from first to third on singles: If the ball is hit to **left** field, count over one column to the **left** on the chart (which adds 1 to the left fielder's Arm for this shorter throw). If the ball is hit to **right** field, count over one column to the **right** (subtracting 1 from the right fielder's Arm for this longer throw). If the ball is hit to **center** field, use the original column for the centerfielder's Arm (no adjustment).

LEAGUE ACTION

From time to time, we'll be including reports from Replay leagues here. This first installment is a recap of the 34th season of the Ontario Replay Baseball League, as reported by Commissioner Al Arthurs (Hamilton, ONT). We invite all Replay leagues to send us accounts of their league's action, either ongoing or completed seasons.

2001 WRAP-UP FOR THE ONTARIO REPLAY BASEBALL LEAGUE

The 2001 ORBL season started out in fan's minds as the year of the farewell tour as such future Hall of Famers as Cal Ripken, Tony Gwynn, Mark McGwire, Paul O'Neill, and Jose Canseco all played their final games, but it soon turned into some rather exciting pennant races.

In the Summer League, the big story before the season was the surprise trading of longtime San Francisco Speculator star Barry Bonds to the Athens Assassins. The Speculators won their division despite this controversial move as East Division Manager of the Year Doug McGahey, with help from division MVP Sammy Sosa, beat first-place Keith Soltess's Hamilton Heritage in six games to win the East Division. They were followed in the standings by the Vancouver Eliminators (Paul Ciavarella), New Orleans Maulers (Jim Anderson), Brooklyn Bombers (rookie female manager Rebecca Johnson), and the Tokyo Ramblers (Greg Stewart).

Bonds quickly made the trade look good for both parties as he won the West Division MVP, guiding his Athens Assassins to a first-place finish for sophomore manager John McKenna. The Assassins made the Summer League World Series for their first time, beating Ross Randazzo's Calcutta Black Knights, who were tasting post-season play for their first time ever in 34 seasons. The Houston Lobos (Wayne Sauchuk), Boston Saraczens (Al Arthurs), Stuttgart Howitzers (Jim Flint), and Pittsburgh Pals (groundbreaking sophomore female manager Lisa Inglis) rounded out the standings.

The Speculators won the Summer League World Series in six games as Bonds of the Assassins fell into a fatal slump, costing Athens the trophy.

The Winter League featured some hot pennant races in both divisions as the South Division featured three teams that tied for first place on the final day of the season. For the third time in the 34-year league history, a Round Robin tournament was held to knock one team out of the playoff picture, and Ross Randazzo's Nazca Peruvian Moon finished on top, followed by Doug McGahey's Cleveland White Knights, who beat the Moon in the South Division playoffs to go to the World Series. Al Arthurs' Los Angeles Flying Buttresses were the odd team out of the picture, followed in the standings by John McKenna's Mobile McBats, Lisa Inglis's Philadelphia Fifties, and Paul Ciavarella's Santo Domingo Rebels, who fell all the way to last after finishing first last season.

In the North Division, both Wayne Sauchuk's Detroit Wheelers and Greg Stewart's Memphis Moonshiners both tied for first on the final day of the season. Sauchuk beat the Moonshiners in six games, as manager Stewart made the playoffs for his first time ever in his long career. They were followed in the standings by the Minneapolis Magic (Don Logue), Chicago Bears (Jim Flint), Fort Lauderdale Stingrays (Keith Soltess), and Louisville Sluggers (Victor Ambas).

The Cleveland White Knights beat the Wheelers four straight to take the Winter League trophy. Manager McGahey became only the fourth manager in league history to win both Summer and Winter League trophies in the same season. In the Universal Series, McGahey and his White Knights prevailed in an exciting 7-game series over his Speculators, managed by several ORBL guest managers.

Thinking about joining a Replay league? Here's contact info...

(You can also read more about these leagues on the Replay online forum).

ONTARIO REPLAY BASEBALL LEAGUE

The Ontario Replay Baseball League is a Hamilton, Ontario based head-to-head league that has been around for 34 years. We use 24 teams with 12 teams involved in a Summer League (April-July), and 12 teams involved in a Winter League (August-November) with each team playing 40 games. We have a playoff system and issue a yearbook every year for league managers and interested parties. At the current time we have all our positions filled, but we have no one on our waiting list, and usually one team a year becomes open. If you are interested in joining the oldest league in existence today, or to order a yearbook (\$8.00 American) please contact me at the following address:

Al Arthurs
895 Upper Gage Ave. #62
Hamilton, Ontario, L8V 4K7
or e-mail to: orbl@sympatico.ca

REPLAY BASEBALL LEAGUE

Poised to begin its third season, the Replay Baseball League is an innovative international play-by-mail draft league playing an 80-game season. The RBL was founded by and is run by commissioner Joe Costa. To read more about the RBL, including its constitution and current makeup, visit their website!

Joe Costa, RBL Commissioner
www.barrattsmill.demon.co.uk/rbl/

REPLAY BASEBALL NETWORK

The "Replay Baseball Network" (RBN) is on the air!!

The RBN is the newest play-by-mail/e-mail/forum keeper type league utilizing the Replay baseball game. The league name has a double meaning. First, the divisions will be named for radio announcers who were instrumental in nurturing our baseball passion, implying RBN is a radio network. Second, the owners represent a network of Replay enthusiasts. The 2002 league draft is right around the corner! Please e-mail the RBN offices for more information. If you're looking for a fun, organized league, and a chance to be GM of your own team, the RBN is for you!!!

Ben Hardy-Co-Commissioner
Replay Baseball Network
hardybe@attbi.com

SEASONS PAST REPLAY WINTER LEAGUE

The Seasons Past Replay Winter League (SPRWL) is a very unique retro draft league, in that we are not a continuous ownership league. We draft new teams every year and we do a different past season every season. This year we are doing 1969 and we our about halfway thru our first season and it has been a great deal of fun.

Next season we will be doing 1978 and we are looking for people who may be interested in such a league. We play an 80 game season over the course of about 4 months, so you are only committed to play about 10 home games per month. There is no commitment to play beyond next season if you don't want to, as we do not play in a continuous format. If you're a fan of the 1978 season and would possibly be interested in joining our little band of fun, contact me at the email address listed. Thank you!

Paul Bastarache
Commissioner, SPRWL
pbastarache1@attbi.com

SPRWL Delphi Forum: <http://forums.delphiforums.com/SPRWL/start>

A R O U N D T H E H O R N

This section will include replay reports sent in by Replay gamers. In this issue, we've got an account of a 1982 National League replay completed by Bob Maurer (Lebanon, NH). Replay Review readers will recall Bob's previous reports on his 1964 and 1966 replays, just two of several full-season projects that Bob has completed over the years using Replay Baseball!

1982 NL Replay

Future Hall of Famer Leads Expos to National League Pennant

In Bob Maurer's recent replay of the 1982 National League, MVP Gary Carter led the Expos through a wild NL East race, followed by a victory over the Dodgers in the NLCS.

From Bob:

"This was a wonderful replay, as both races went right to the wire, league and individual stats were accurate, and the game faithfully recreated the feel of the actual season..."

FINAL STANDINGS (actual records in parentheses)

| EAST | W | L | GB | WEST | W | L | GB |
|--------------|---------|----------|----|---------------|---------|----------|----|
| Montreal | 96 (86) | 66 (76) | — | Los Angeles | 95 (88) | 67 (74) | — |
| St. Louis | 94 (92) | 68 (70) | 2 | Atlanta | 92 (89) | 70 (73) | 3 |
| Philadelphia | 88 (89) | 74 (73) | 8 | San Diego | 85 (81) | 77 (81) | 10 |
| Pittsburgh | 82 (84) | 80 (78) | 14 | Cincinnati | 73 (61) | 89 (101) | 22 |
| Chicago | 72 (73) | 90 (89) | 24 | San Francisco | 71 (87) | 91 (75) | 24 |
| New York | 59 (65) | 103 (97) | 37 | Houston | 65 (77) | 97 (85) | 30 |

NLCS

Montreal over Los Angeles, 3 games to 2

Season MVP

Carter, MON .313 BA, 35 HR, 121 RBI

Cy Young

Andujar, STL 23-6 W-L, 1.81 ERA

TEAM STATS (actual stats in parentheses)

| EAST | R | HR | SB | BA | ERA |
|---------------|-----------|-----------|-----------|-------------|-------------|
| Montreal | 729 (697) | 143 (13) | 174 (156) | .259 (.262) | 3.18 (3.31) |
| St. Louis | 695 (685) | 62 (67) | 191 (200) | .267 (.264) | 3.70 (3.37) |
| Philadelphia | 631 (664) | 101 (112) | 134 (128) | .259 (.260) | 3.15 (3.61) |
| Pittsburgh | 744 (724) | 125 (134) | 174 (161) | .272 (.273) | 4.09 (3.81) |
| Chicago | 706 (676) | 115 (102) | 143 (132) | .261 (.260) | 4.08 (3.92) |
| New York | 575 (609) | 84 (97) | 138 (137) | .249 (.247) | 4.24 (3.88) |
| WEST | R | HR | SB | BA | ERA |
| Los Angeles | 762 (691) | 156 (138) | 170 (151) | .263 (.264) | 3.32 (3.26) |
| Atlanta | 710 (739) | 134 (146) | 146 (151) | .253 (.256) | 3.67 (3.82) |
| San Diego | 660 (675) | 75 (81) | 180 (165) | .266 (.257) | 3.50 (3.52) |
| Cincinnati | 558 (545) | 73 (82) | 148 (131) | .251 (.251) | 3.58 (3.66) |
| San Francisco | 649 (673) | 141 (133) | 158 (130) | .238 (.253) | 4.23 (3.64) |
| Houston | 507 (569) | 80 (74) | 144 (140) | .232 (.247) | 3.56 (3.42) |

INDIVIDUAL LEADERS

BATTING AVERAGE

| | |
|---------------|-------------|
| Oliver, MON | .321 (.331) |
| Baker, LA | .320 (.300) |
| L. Smith, STL | .320 (.307) |
| Kennedy, SD | .315 (.295) |
| Dawson, MTL | .314 (.301) |

HOMERUNS

| | |
|---------------|---------|
| Murphy, ATL | 36 (36) |
| Guerrero, LA | 36 (32) |
| Kingman, NY | 35 (37) |
| Carter, MON | 35 (29) |
| Thompson, PIT | 33 (31) |

RUNS BATTED IN

| | |
|---------------|-----------|
| Carter, MON | 121 (97) |
| Oliver, MON | 113 (109) |
| Guerrero, LA | 111 (100) |
| Hendrick, STL | 108 (104) |
| Murphy, ATL | 106 (109) |

STOLEN BASES

| | |
|---------------|----------|
| Raines, MON | 106 (78) |
| L. Smith, STL | 69 (68) |
| Sax, LA | 57 (49) |
| Wilson, NY | 55 (58) |
| Moreno, PIT | 54 (60) |

WINS

| | |
|----------------|---------------|
| Andujar, STL | 23-6 (15-10) |
| Rogers, MTL | 23-7 (19-8) |
| J. Niekro, HOU | 20-11 (17-12) |
| Soto, CIN | 19-11 (14-13) |
| Reuss, LA | 18-11 (18-11) |

ERA

| | |
|----------------|-------------|
| Andujar, STL | 1.81 (2.47) |
| J. Niekro, HOU | 1.92 (2.47) |
| Shirley, CIN | 2.31 (3.60) |
| Carlton, PHI | 2.45 (3.10) |
| Soto, CIN | 2.46 (2.79) |

STRIKEOUTS

| | |
|-----------------|-----------|
| Carlton, STL | 297 (286) |
| Soto, CIN | 295 (274) |
| Ryan, HOU | 252 (245) |
| Valenzuela, LA | 207 (199) |
| Gullickson, MON | 198 (155) |

COMPLETE GAMES

| | |
|----------------|---------|
| J. Niekro, HOU | 22 (16) |
| Carlton, STL | 22 (19) |
| Soto, CIN | 18 (13) |

LEAGUE STATS

BATTING AVERAGE

.256 (.258)

SLUGGING AVERAGE

.376 (.373)

ERA

3.69 (3.60)

PRODUCT NEWS

Spring Training Specials!!!

Sale on selected Original Replay Card Sets

Just in time for spring training, we're having a sale on selected original Replay sets. Now through February 28, 2003, any original Replay season card set from 1982 through 1990 is just **\$19** plus postage. Any complete original game including a season from 1982 through 1990 is just **\$29** plus postage. Limit two sets of any one season per customer; offer is good through 2/28/03, or while supplies last!

Sale on New Chart Book...now with new bunt chart

Our new fold-out color-coded Chart Book has been a big hit with Replayers! The new-generation chart book opens to expose all six chart book columns at once, eliminating the page-flipping of bygone Replay days. Results throughout the book are color-coded, including the 3rd Base Coach and Action Chart, and the book is laminated for long-lasting durability.

We now have added the new bunt chart included in this newsletter, along with the unchanged hit and run chart, on the flip side of the Column 1/Column 2 page. In order to accommodate the new bunt chart and hit and run chart, this newest edition of the Chart Book is printed in *landscape format*; the book pages are oriented horizontally, rather than vertically. The new Chart Book sells for \$10 ppd., \$9 ppd. with any game or season order, but thru February 28, 2003, the price is 20% off for all previous Replay owners: \$8 ppd., \$7.20 with any game or season order.

If you've bought the previous-style Chart Book (without the new bunt chart) from us within the past 60 days, you may send your current book to us for a free exchange for the new Chart Book, or you may order a copy of this new book for just \$5 postpaid, through February 28, 2003.

We also now have the new bunt chart available separately in a laminated version (with the existing h & r chart included) for anyone who wishes to add the new chart to their existing game. This new chart is \$3 ppd., \$2 ppd. with any game or season order.

Important note: there have been **no changes** made to the results of the Chart Book itself with the new printing, so anyone who owns a color-coded Chart Book does *not* need to update their chart book with this newest edition in order to keep their game current with our newest seasons.

Sale on Replay Baseball Game with Purchase of any Yearbook

Until February 28, the Replay Baseball Game is priced at just **\$10** plus postage when purchased with any season yearbook. Whether this is your first plunge into Replay Baseball, or you just want to get a fresh copy of the game, now's a great time to buy! (*Note: if you order a copy of the game with the 1978 Season Yearbook, your entire order will be shipped ASAP when 1978 is ready, unless you choose to pay postage for two separate shipments.*)

Important note: Replay phone line to be discontinued as of 2-28-03

As Replay has developed, it's been clear to us that most of our activity centers on the Internet. Also, we recently compared Replay to several other game makers of similar size and found that most small companies do not offer phone ordering. Our records over the past four years have also shown that the vast majority of our customers do not place phone orders. In order to make sure that all of our resources and energies are continually devoted toward improving our product and expanding our market, we have decided to discontinue our phone service at this time.

How will this impact Replay customers? We are hoping that most of you will take advantage of ordering from our website. Ordering from the site via Paypal is easy, especially after placing your first order and completing the initial sign-up. Our records show that Paypal, a secure online payment service now partnered with Ebay, has been extremely reliable for us since we began using them over two years ago. Also, we've found that Replay customers who have taken advantage of Paypal ordering have been satisfied with the service. Online shopping security is an important issue for everyone, and we have chosen Paypal in large part because it *is* a large company with extensive resources to help provide the utmost protection for its users. Here's a quote from Paypal's site about its security:

"The security of your information, transactions, and money is the core of our business and our top priority at PayPal. PayPal automatically encrypts your confidential information in transit from your computer to ours using the Secure Sockets Layer protocol (SSL) with an encryption key length of 128-bits (the highest level commercially available). Before you even register or log in to our site, our server checks that you're using an approved browser - one that uses SSL 3.0 or higher. Once your information reaches us, it resides on a server that is heavily guarded both physically and electronically. Our servers sit behind an electronic firewall and are not directly connected to the Internet, so your private information is available only to authorized computers."

In the meantime, we'll also continue to handle direct mail-in orders paid by credit card (MC, Visa and Discover) or by check / money order. If you've ordered from us using a credit card since July 2002, we should already have your card info on file here (we keep this information on an *offline* computer here), and if your card info on file is still valid you may also continue to place orders via e-mail by simply telling us the items you wish to order, and declaring that you wish to use the card we have on file, and including the card's expiration date in your e-mail. If for some reason we do not have your valid credit card info (card expired, etc.) we will let you know ASAP via e-mail that we need updated information.

Please do not send us your credit card number via e-mail, as our e-mail server is not a secure server equipped for credit card transactions.

Discontinuing our phone line service definitely does *not* mean that we'll be letting up on Replay's high standards of customer service! If you have *any* problems with an order, we'll promptly respond and try to resolve them via e-mail ASAP. And discontinuing the phone line service also does not mean that we won't continue growing our Replay family of customers! We'll be directing our resources toward advertising once again this year in Sports Weekly, and also plan to promote Replay Baseball (and Replay Basketball!) extensively on the Internet via Ebay and other markets.

-Pete

R E P L A Y R E T R E A T 2 0 0 3

Replay's 30th Anniversary Celebration!

August 1-3, 2003

Ohiopyle, PA

We've been planning some of the details for our 2003 Replay Retreat, a get-together for Replay fans to be held at The Lodge at Chalk Hill, near Ohiopyle, PA, on the first weekend of August 2003.

The Lodge features comfortable air-conditioned rooms in a casual, quiet setting, and a Main Lodge that's perfect for our Replay tournament. The Lodge is offering us nicely-discounted accommodations for Replayers attending the Retreat:

Single room- **\$57**

Double room- **\$70**

Rooms with kitchenette- **\$75**

Double and kitchenette rooms are limited in availability. Included in the price of each room is a continental breakfast each morning.

Our tentative game plan for the weekend starts with a Friday evening after-dinner Replay get-together, which will run from 7 to 11 PM in the Main Lodge. This will be a great opportunity to meet and hang out with fellow Replayers, and we'll have hors d'oeuvres and beverages on hand. Tournament brackets for Saturday's Replay tournament will also be set up on Friday evening.

Saturday's plans call for the tournament to begin in the morning and run through the afternoon. On Saturday, we'll be providing snacks and beverages and also a buffet lunch in the Main Lodge, so Replayers will not need to go out for lunch if they're in the toourney. There will be extra game tables on hand for just sitting down and playing casual games as well. And we're also planning to offer a Replay Basketball tournament on Saturday for hoops fans who attend!

At around 4 PM Saturday, a chartered shuttle bus will depart for Pittsburgh for an evening game between the Pirates and Colorado Rockies at PNC Park, with a return shuttle trip immediately following the game.

On Sunday morning, we'll have another informal get-together in the Main Lodge, with tournament finals play (if necessary) and tourney prizes awarded. All weekend, we'll have Replay products on hand for sale, as well as door prizes!

With a number of tourist attractions in our beautiful Laurel Highlands of southwestern Pennsylvania, we hope that you take advantage of the Lodge's accommodations and extend your weekend and spend some extra days or even a whole week's vacation here! Here's a sampling of these attractions for the entire family, including some web addresses.

—Whitewater rafting, kayaking , canoeing, camping, hiking and biking at beautiful Ohiopyle State Park.

www.laurelhighlands.com

www.mtstreams.com

www.wildernessvoyageurs.com

www.youghriver.com

—Golf, tennis, rock-climbing, carriage and pony rides, spa, shopping and fine dining at nearby Nemaquin Woodlands Resort.

www.nemaquin.com

—Laurel Caverns offers underground cave tours and more adventurous exploring.

www.laurelcaverns.com

—Many historical attractions, including tours of the famous Frank Lloyd Wright architectural wonder homesteads of Falling Water (www.paconserv.com) and Kentuck Knob (www.kentuckknob.com), and tours of famous historical sites such as Fort Necessity National Battlefield (www.nps.gov/fone).

—Lots of food! From fine dining to home cooking to pizza and fast food.

—Antique, country, and Amish gift shops abound along Historic Rt. 40, the nation's first National Pike.

—A local winery, offering tours and tastings.

—Nearby suburban shopping.

For general info on the area, check out this website:

www.laurelhighlands.org

The tentative cost for the Retreat, including all weekend activities in the Main Lodge, will be \$49 per person.

The PNC Park baseball game trip will be optional, and its tentative cost will be \$27 per person, including game ticket (we're hoping to secure grandstand seats behind home plate) and round-trip shuttle.

We're currently finalizing details, and should begin accepting reservations very soon. We'll keep you posted!

R E P L A Y B A S K E T B A L L

Here's an update on Replay Basketball from game developer Dave Loparco:

Here's a list of teams to be included in our Great Teams, Volume 1:

| | | | |
|-----------------------------|----------------------------|-----------------------------|-----------------------------|
| 1952-53 Minneapolis | 1968-69 Baltimore | 1972-73 Boston | 1976-77 Portland |
| 1957-58 St. Louis | 1969-70 New York | 1973-74 Chicago | 1977-78 Washington |
| 1964-65 Boston | 1970-71 Milwaukee | 1974-75 Golden State | 1978-79 Seattle |
| 1966-67 Philadelphia | 1971-72 Los Angeles | 1974-75 Buffalo | 1982-83 Philadelphia |

Good progress continues to be made with the game. Currently, the final touches are being applied to our innovative Rare Play Book, in an effort to achieve proper balance in the results (offense/defense, home/away). The rare plays in Replay Basketball are play-specific (some are even point-in-game specific!) and we are very excited about the extra element of realism our Rare Play Book will bring to your table gaming!

Over the last month, work was completed on determining the value to attach to each of the player's cells in the 6 x 6 offensive grid. One of the main goals of our play-testing was to determine the expected number of "touches" each offensive player will get in a 48-minute game. Using certain formulae, each offensive player is assigned a "Go To" rating, with "1" being the most involved offensive players and "5" being the least.

Once the expected "grid rolls" were determined for the offensive players, factoring in "Go To" ratings, we were able to calculate defensive ratings, using the expected number of touches each defender should face (what we like to call "grid rolls faced") over a 48-minute game. To achieve as much realism as possible, we then went the extra step and netted out each team's offensive touch numbers, before determining the final defensive ratings for each player in the 16-team Great Teams Set. Next steps in our development work include finalizing the fatigue and injury system. We plan a built-in system similar to the highly accurate one deployed in Replay Baseball. We also plan to shortly put the final touches on our "End Game" Charts, which will bring added realism and excitement to the tabletop.

Replay Basketball, like its baseball counterpart, has been designed to combine speed of play with great statistical accuracy. To help speed up the game, certain cells will have common results from player-to-player (watch how fast gamers develop "Replay-memory, Hoop-style!"); even with that, however, each player will have a highly individualized card, with ratings in all facets of play. With just a quick look at a player's card, gamers will easily discern strengths and weaknesses, on both ends of the court.

We are very excited about Replay Basketball, and look forward to bringing you more updates as we get closer to release! —D.L.

R E P L A Y O R D E R F O R M

| Name | | Date | |
|--|---------------|------------------|-------------------------|
| Address | | | |
| City | State | ZIP | |
| Phone | E-Mail | | |
| Qty | Description | Price | Total |
| | | | |
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| | | | |
| Circle One: <input type="checkbox"/> Check <input type="checkbox"/> Money Order <input type="checkbox"/> VISA <input type="checkbox"/> Mastercard <input type="checkbox"/> Discover | | Sub Total | |
| Card # | | | Add 6% tax in PA |
| Exp. Date | | | Shipping |
| Name on card (if different than above) | | | TOTAL |
| Card address (if different than above) | | | |

Please add shipping/handling charges for all items (excluding postpaid game accessories):

First game or season \$7.50

Each additional \$2.50

(foreign orders, please contact us for rates)

NOTE: If you want pre-ordered items sent **separately** from other items, please include "1st game" amount for each shipment. Otherwise, entire order will be shipped together when pre-ordered items are available.

REPLAY FAN SURVEY

As we plan our lineup of upcoming Replay products and events, we'd like to hear from Replayers! So please take a minute to read this survey, and send along your answers when you get a chance.

(To reply, either print and mail this page to us with your answers written in, or just reply with an e-mail to us at replaybb@hotmail.com, including just your answers to each numbered question.)

Next up after the 1978 season this year will be Replay's Diamond Decades Vol 2: The Deadball Decades, a collection of 16 memorable teams from 1900-1919. Also on tap is our long-awaited Negro league season, the 1908 season, and the debut of Replay Basketball. Beyond that, we'll be publishing the Diamond Decades Vol 3: The 1980's.

1. Please help us select the next seasons to publish by choosing and numbering **your top five choices** from this list of seasons: (Your first choice would be #1, then #2, etc. up to five. Feel free to write in any season(s) not listed!)

- 1920 _____
- 1941 _____
- 1959 _____
- 1960 _____
- 1962 _____
- 1964 _____
- 1967 _____
- 1974 _____
- 1975 _____
- 1976 _____
- 1977 _____
- 1979 _____
- 1980 _____
- 1981 _____
- Other(s) _____

2. Would you be interested in seeing current minor league teams published? YES _____ NO _____

3. Would you be interested in a Replay Hall of Famers/ All-Stars set? YES _____ NO _____

Our Replay Basketball Game is projected for a mid-2003 release! The game's first edition will present a set of 16 Great Teams:

| | | | |
|----------------------|---------------------|----------------------|----------------------|
| 1952-53 Minneapolis | 1968-69 Baltimore | 1972-73 Boston | 1976-77 Portland |
| 1957-58 St. Louis | 1969-70 New York | 1973-74 Chicago | 1977-78 Washington |
| 1964-65 Boston | 1970-71 Milwaukee | 1974-75 Golden State | 1978-79 Seattle |
| 1966-67 Philadelphia | 1971-72 Los Angeles | 1974-75 Buffalo | 1982-83 Philadelphia |

4. Do you plan to purchase the new Replay Basketball Game? YES _____ NO _____

5. Would you like to see current teams published for Replay Basketball? YES _____ NO _____

We've been talking with computer programmers about developing two exciting utilities for Replay Baseball, mostly to help with STAT-KEEPING! Both utilities would require having a printed Replay season to play. One idea being explored is a PDA-based Replay Scorer program, which could be used to score a Replay game on a PDA on your tabletop, and save the game results afterward for easy upload to a companion PC-based stats program. The device could handle pre-loaded lineups, along with all of the player ratings you'd normally track on a score sheet, making pre-game setup a snap, and game play and post-game stat-keeping even easier.

Also being considered is a Replay Helper PC program, which would allow a gamer to play Replay at a PC, with all of the game's charts (Chart Book, Rare Play Book, etc.) onscreen, along with any player ratings that would normally be tracked on a score sheet. This program could also roll the dice optionally, display results and advance runners. Like the PDA Scorer, the PC Helper could preload lineups before a game, and save game stats to a stat-keeping module afterward, as well as print a box score or score sheet.

6. Would you be interested in purchasing a PDA Scorer program designed for Replay? YES _____ NO _____

7. Would you be interested in purchasing a PC Helper program designed for Replay? YES _____ NO _____

We're planning a Replay 30th Anniversary get-together in August 2003 here in southwestern PA (Some details in this newsletter!)

8. Do you plan to attend the Replay Retreat this summer? YES _____ NO _____

THANKS VERY MUCH for participating in this survey. We look forward to hearing your responses!

R E P L A Y P R O D U C T L I N E U P

REPLAY BASEBALL GAME

\$10 plus postage with any Yearbook thru 2/28/03

\$15 plus postage

Replay Baseball comes in a handsome game storage box, and includes all components needed to play Replay Baseball: New Color-coded Chart Book, Rare Play Book, rules, three dice (red, white and blue), playing field and base-runner markers, ten score sheets, and two great historical teams— the 1927 New York (A) and 1931 Philadelphia (A) clubs. The rules and charts contained in the game form the basis for Replay's exclusive player ratings system reflected in each season yearbook's ratings.

REPLAY SEASON YEARBOOKS

Companion products to the Replay Baseball Game, the yearbooks are your ticket to relive some of baseball's best moments! Each yearbook contains player ratings for each club's players on perforated card stock pages, usually an average of over thirty players per team. We also include other info on each season: a rundown of the standings and league leaders, and complete team and individual stats for each club. Old-time yearbooks also contain schedules and transaction lists.

2002 SEASON REPLAY YEARBOOK

New! \$39 plus postage

Our largest season yearbook to date, with ratings for every player with at least 25 AB or 20 IP, nearly 1,000 in all! Also contains our new optional ballpark effects system with **color** ballpark cards, as well as team stats on team lineup cards, as well as stand-ings and leader boards from the memorable 2002 season.

MEMORABLE MINOR LEAGUE TEAMS YEARBOOK

New! \$22 plus postage

An unusual collection of 16 of the most famous minor league clubs in baseball history! A fascinating glimpse at some of the great historic performances outside of the realm of major league baseball, many during a time when teams operated as strong independents, from Newark to Baltimore to San Francisco.

1969 SEASON REPLAY YEARBOOK

\$29 plus postage

Our newest classic season! Includes ratings for all 24 teams and over 700 players on coated stock, plus standings, league lead-ers, complete in-season transaction lists, and team write-ups (written by Replay gamers themselves). Includes our exclusive easy-to-read as-played season schedules, team stats/lineup cards (with suggested lineups vs. RHP and LHP) and our *new* op-tional ballpark effects system with ballpark cards!

1966 SEASON REPLAY YEARBOOK

*** very limited quantity remaining***

\$29 plus postage

An all-new edition of a great season! Includes ratings for all 20 teams and 600 players on coated stock (an average of 30 per team), plus standings, league leaders, complete in-season transaction lists, and team write-ups. Includes an as-played season schedule, team stats/lineup cards and our *new* optional ballpark effects system!

1954 SEASON REPLAY YEARBOOK

\$29 plus postage

Replay a great season from baseball's golden era! Includes ratings for all 16 teams, plus standings, league leaders, complete in-season transaction lists, and team stats pages with stats and write-up for each team. Also includes optional team home/road HR factors and season schedule.

Replay's DIAMOND DECADES Volume 1: The 1970s

\$29 plus postage

Our first in a series of memorable teams from each decade! This yearbook includes 16 of the most interesting and successful teams of the 1970s. Includes ratings for every player with at least 30 AB or 20 IP from each selected club, along with team stats/lineup cards, written capsule summaries, and optional home/road HR factors. Here's the lineup of teams:

| | | | |
|----------------|-------------------|--------------------|-------------------|
| 1970 Baltimore | 1975 Boston | 1971 San Francisco | 1975 Cincinnati |
| 1970 Minnesota | 1977 Kansas City | 1971 Pittsburgh | 1977 Philadelphia |
| 1971 Detroit | 1978 New York (A) | 1973 New York (N) | 1979 Montreal |
| 1974 Oakland | 1979 Baltimore | 1974 Los Angeles | 1979 Pittsburgh |

Next upcoming season yearbooks:

1978 (March 2003)
1908

Next upcoming Diamond Decades editions:

The Deadball Decades *The 1980s*

All prices are subject to change without notice.

Replay Publishing PO Box 91 Ohiopyle, PA 15470

www.replaybb.com (724)329-4646

Postage/handling for above:

First Game or Yearbook \$7.50
Each additional \$2.50

In US, all orders shipped via
USPS First Class or Priority Mail.
*(for foreign orders, please contact us
for exact shipping charges)*

Original Replay Baseball Products

We still have a limited number of mint-condition seasons available in the original format of Replay Baseball, which was published from 1973-1991 in Carmichaels, PA. These seasons are printed as card sets, with pre-cut cards for batters and pitchers in rubber-banded team stacks (at least 25 per team, and usually many more, depending on the season). These old sets are printed in two colors on *heavy card stock*, and are really something special. Get yourself a copy of this tabletop classic today!

You can buy just the seasons' card sets, or as complete games, which include a chart book, rare play chart, game box, dice, and 10 scoresheets.

All seasons published *after* 1987 can be played using our current chart book that comes with the current game (*these are marked by an asterisk**). All other seasons will need a copy of the White Chart Book listed below to play.

All original Replay seasons are priced at **\$25** per card set, **\$35** per complete game, plus postage.

Seasons in red are on sale for \$19 plus postage through February 28, 2003.

Some seasons are in short supply!

Seasons still available:

| | | | |
|--------------|-------------|-------------|--------------|
| 1927* | 1952 | 1982 | 1987* |
| 1935 | 1953 | 1983 | 1988* |
| 1940 | 1961 | 1984 | 1989* |
| 1946 | 1968 | 1985 | 1990* |
| 1947 | 1978 | 1986 | |
| 1950 | 1980 | | |

**These seasons can be played using the newest chart book.*

Postage/handling for items:

| | |
|-------------------------------|---------------|
| First Game or Card Set | \$7.50 |
| Each additional | \$2.50 |

In US, all orders shipped via USPS First Class or Priority Mail.
(for foreign orders, please contact us for exact shipping charges)

Replay Game Accessories

All game accessories listed below are priced postpaid

| | | | |
|---|---|---|--|
| <p>Fold-out Chart Book <i>Our new Chart Book. It is printed in color on three fold-out 9 x 11 pages, and plastic-laminated for durability. Includes new bunt and hit and run charts)</i> NOTE: Works only for 1987 and newer seasons.</p> | <p>\$10 (\$9 w/ game or season)</p> | <p>Numeric Dice \$2 <i>Deluxe mini-dice (red, white, blue or green)</i> <i>Deluxe large dice (red, white, or black)</i></p> | <p>3 for (3 for \$1.50 w/ any order)</p> |
| <p>White Chart Book <i>Copyright 1986. Includes rules & rare play chart. This book is used for seasons 1986 and older (except 1927).</i></p> | <p>\$10 (\$9 w/ game or season)</p> | <p>Spotted Dice <i>Deluxe dice (red, white and blue)</i></p> | <p>3 for \$2 (3 for \$1.50 w/ any order)</p> |
| <p>Rare Play Book <i>Works with current Chart Book above for any seasons 1987 and newer.</i></p> | <p>\$3.50</p> | <p>Replay Baseball Game Box <i>Colorful, bookcase-style game box 12 x 9 x 2.25 in</i></p> | <p>\$3.50 <i>with any game or sea- son</i></p> |
| <p>Deluxe Scoresheets <i>8.5 x 11, green ink, each pad of 50 two-sided sheets scores 100 games. These deluxe sheets have field diagrams on the bottom to keep track of defensive ratings.</i></p> | <p>2 for \$11 (\$9 w/ game or season)</p> | <p>New Bunt/ Hit & Run Chart <i>New color-coded laminated chart</i></p> | <p>\$3 (\$2 w/ game or season)</p> |
| <p>Playing Field with markers <i>Compact, colorful baseball field to track runners</i></p> | <p>\$3.50</p> | <p>Zip-lock storage bags <i>Set of 100, 3x4</i></p> | <p>\$5 (\$3.50 w/ any game)</p> |

All prices are subject to change without notice.

NET WORTHY

For Replay Baseball enthusiasts, a number of wonderful resources are available on the Internet to add to the enjoyment of the game. In case you haven't discovered some of these yet, we've listed them here. Please let us know if you have some recommendations to add to the list!

[Replay Baseball Game Online Forum](http://forums.delphiforums.com/replayball/start)

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This site has become *the* place to contact other Replayers and to talk about Replay Baseball, and to get the very latest news from Replay Publishing. You'll find plenty of fun and interesting conversation, along with game innovations invented by Replayers, info on joining and forming leagues, replay projects including group co-op replays, and much more. Also, this is where we first post any corrections to yearbooks (including downloadable, printable files of corrected ratings) and also where you'll find free "goodies" from the game company (like occasional free printable teams downloads and color versions of the new ballpark cards). The Replay Forum is well worth visiting!

[Mark Miller's Replay Baseball Website](http://www.replaybaseball.homestead.com)

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Mark's site has the largest single collection of information on Replay Baseball available anywhere, from Replay history to downloadable files on all sorts of Replay-related subjects, including archived old Replay newsletters and publications. Mark has also compiled plenty of helpful add-ons, from BF endurance ratings for starting pitchers for all seasons, to charts that outline all of the changes made in Replay season-by-season, and much more for all Replay fans. Lots of great stuff and helpful tools for replays. Grab yourself a cup of coffee and get comfortable once you get to Mark's site, you may be there a while!

[Brian Davis' Replay Baseball Website](http://www.angelfire.com/sports/replayapbagames)

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Brian's site has a number of free downloadable Replay items, including: a pitcher grade expander that converts single-line pitcher grades in older Replay seasons to the new expanded 6 x6 grids; a stats-compiling spreadsheet that is ideal for tracking stats easily in a league or replay; a set of generic hitter and pitcher cards that can be used to fill in 'fringe' players not included in season sets; logo printing files for envelopes or labels; downloadable teams, from All-Stars to great teams; and more. Plenty of great stuff for Replayers!

[Shoeless Dave's Replays Website](http://www.wideopenwest.com/~vancura.ShoelessDave.htm)

<http://www.wideopenwest.com/~vancura.ShoelessDave.htm> (new address!)

Dave Vancura's site has numerous items available for free for replayers, including attractive, printable color logo team cards for all Replay yearbooks and detailed roster position cards for Replay's 2002, 1966 and 1969 seasons, and an expanded-pitching grade card printer to produce new-style pitcher cards for older Replay sets. **Brand-new is a time-saving Instant Scorecard spreadsheet** that can be used to produce an instantly-filled out score sheet before each game of a replay or league season. Lots of goodies here also!

[Mike Piano's Replays Website](http://home.attbi.com/~Bosstone100/Bosstone100.htm)

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Mike's website for his replay gaming includes two utilities designed to help replayers. One is a free downloadable Instant Scoresheet similar to Shoeless Dave's sheet, but for fans of a 'SOM-style' scoresheet (with one page side for each team). The other is a Team Stat Sheet that compiles and organizes player stats in a replay. Another highly useful set of helpers for Replayers!

[Thomas Mink's Homefloor Games Website](http://www.homefloor.com)

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Tom Mink was the developer of Replay Baseball's original computer baseball game in the late 1980's. Tom has now recovered the files from the old DOS-based game and has generously posted them for free download on his Homefloor Games website. Check out the original Replay computer game, and Tom's other offerings!

[Retrosheet Website](http://www.retrosheet.org)

<http://www.retrosheet.org>

This is the non-profit group that is in the process of computerizing play-by-play accounts of every game of every season, and their free play-by-play data has been invaluable for our classic Replay seasons like 1966 and 1969. These folks have added much more gamer-friendly content to their site this year! If you're planning a full-season replay, like actual lineups from box scores, or just want to get more details about a team or even a particular game from bygone years, their website is the place to go!

[Baseball-Reference.com Website](http://www.baseball-reference.com)

<http://www.baseball-reference.com>

[Baseball Library.com Website](http://www.pubdim.net/baseballlibrary)

<http://www.pubdim.net/baseballlibrary>

[Baseball News Stand.com Website](http://www.baseballnewsstand.com)

<http://www.baseballnewsstand.com>

You probably already know about these! They're each a great source of baseball info online, and also provide starting points for many other sites of interest. One of our other favorite sites is The Baseball Primer.com, a site with thought-provoking analysis and conversation from SABR-savvy baseball fans and researchers.

These are just a few of the many sites on the Net that are available for your Replaying pleasure. If you have a particular favorite that you'd like to let everyone know about, please pass it along!