

GAME CLOCK	
PLAY	TIME
Run or Complete Pass	:36
Run or Complete Pass Out of Bounds	:24
Incomplete Pass	:12
Turnover	:12
Penalty	:12
Play Followed by Time Out	:12
<b>Special Teams Play</b> (punt, kickoff)	:12
<b>Under 2:00 remaining in 1st half, under 5:00 in 2nd half:</b>	
Plays Out of Bounds	:12
<b>Under 2:00 in either half:</b>	
Kickoff with touchback	—
Kickoff with runback	:08
Run or Complete Pass in <b>CONSERVE</b> mode	:24
Incomplete pass, plays out of bounds, Time Out or Penalty in <b>CONSERVE</b> mode	:08
Run or Complete Pass in <b>CONSUME</b> mode	:40

15:00	14:48	14:36	14:24	14:12	14:00	13:48	13:36	13:24	13:12	13:00	12:48	12:36	12:24	12:12	12:00
11:48	11:36	11:24	11:12	11:00	10:48	10:36	10:24	10:12	10:00	9:48	9:36	9:24	9:12	9:00	8:48
8:36	8:24	8:12	8:00	7:48	7:36	7:24	7:12	7:00	6:48	6:36	6:24	6:12	6:00	5:48	5:36
5:24	5:12	5:00	4:48	4:36	4:24	4:12	4:00	3:48	3:36	3:24	3:12	3:00	2:48	2:36	2:24
2:12	<b>2:00</b>	1:52	1:44	1:36	1:28	1:20	1:12	1:04	:56	:48	:40	:32	:24	:16	:08

1st DOWN	2nd DOWN	SOLITAIRE DEFENSE SETTINGS	die #	1	2	3	4	5	6
3rd DOWN	4th DOWN	NORMAL Play-calling (First and second downs, third and short yardage)		PASS	SAFE	SAFE	SAFE	RUN	BLITZ
		Probable PASS Play (Third and long, catch-up or "two minute" modes)		PASS	PASS	PASS	PASS	BLITZ	BLITZ
		Probable RUN Play (Fourth and short yardage or "clock kill" modes)		RUN	RUN	RUN	RUN	BLITZ	BLITZ

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