

Optional In-game Injury Chart for Replay Baseball

This chart has been designed to reflect the frequency of real-life injuries that force players to leave a game. It is anticipated that on average it will produce 14 such occurrences for a single team (and 14 for opponents) in a 162-game Replay. It does not replace any injuries called for by the chart book or Rare Play booklet, although I personally ignore any possible in-game injury on a 2-1 roll.

If a 3-4-1 roll occurs, determine the play result in the usual way then roll one die again. If the result is odd, an injury has occurred, and the injured player has to leave the game. Roll two dice 'Replay fashion' and refer to the chart below:

11-13	Last batter hit by a pitch leaves game with swollen hand. If no batter yet hit, <u>next</u> hit batter leaves immediately.
14-16	Next baserunner injures hamstring while running the bases (include base hits and groundball outs).
21-26	Batter fouls a ball off his leg.
31-43	Next outfielder catching a fly ball injures shoulder colliding with the wall or, on a liner, diving for the ball.
44-56	Next infielder (2B, SS, 3B, P) fielding a grounder strains shoulder when making throw.
61-63	First baseman is spiked by next baserunner (infield single or groundball).
64-66	Catcher is struck by foul tip.

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